

Student Dress & Uniform

Academy 360's students wear uniforms to symbolize a community of learners focused on not what we wear, but rather what we represent. Students are expected to wear an Academy 360 polo shirt (\$12) or Academy 360 sweatshirt (\$15) AND any solid colored bottoms (pants, shorts, skorts or skirt with solid leggings) everyday; students may not wear jeggings. The uniform tops must be purchased here at school; the bottoms may be purchased at the store of your choosing. Students are expected to wear sneakers <u>daily</u>, as they have PE and Recess daily. Students are at risk of hurting themselves should they wear anything but sneakers.

During the colder months, students may layer <u>under</u> their uniform. For example, a student may wear a long sleeved SOLID shirt under their polo shirt or SOLID leggings with a skirt. Students are not allowed to wear sweatshirts, sweaters, vests, etc. OVER their uniform. Students will be expected to take them off and place them in their cubbies. Students are not allowed to wear hats nor sneakers will wheels.

ECE and Kindergarten families are asked to always keep a change of clothing in their student's backpack.

Dress Code Violations

Students will be given an article of clothing to borrow from the clothing pantry. Phone calls will be made home to correct the article of clothing not following the guidelines. Upper elementary students will receive a check should they choose to be out of uniform.

Grooming

In order to best support the learning environment, we ask for all students to be properly groomed and prepared for the school day. This includes: clean uniform shirt and bottoms, hair clean and combed, teeth brushed, and bathing daily. As our students' bodies change at different times, please be aware of any additional resources your student might need with them at school to stay clean, especially given our daily PE classes. For some of our students, particularly those in our older grades, they should have a brush, deodorant, etc. in their backpacks.